

[a t o n

for any large Ensemble

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Notes

The melody is to be played entirely in unison; the conductor's role is simply to beat time. The melody is continuous and does not stop. Upon arriving on any note, an individual may choose to sustain that note for any length of time.

Sustained notes should always be softer than the melody. Players who are sustaining notes should rejoin the melody whenever they choose to.

Any techniques may be used for sustaining (flutter tongue, *staccato*, tremolo, etc.)

Octaves may be transposed.

Dynamics are determined by the players but should be generally soft.

The melody should always be heard.

Percussionists may play the melody on any pitched perc. however they may also occasionally play an unmetered independent pulse on any unpitched percussion. These sounds should be similar in sound to footsteps.

wind players should occasionally blow air without producing a pitch and string players may bow the body of their instruments. Both of these sounds should be similar to air or wind. Feel free to explore other techniques that replicate wind.



